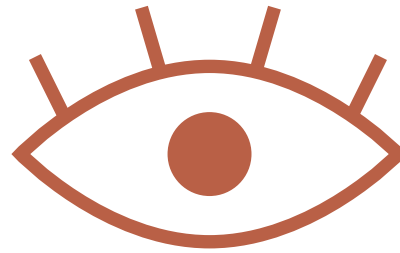


Chen Kopolovich



Product Designer

Tel-Aviv, Israel

chenkopo.com

[instagram.com/chen_kopolovich](https://www.instagram.com/chen_kopolovich)

chenkopo@gmail.com

+97250-7296794

Education

2013 - 2016

B.A of Visual Communication

The Max Stern Yezreel Valley College
Goren School of Graphic Design and
Visual Communications

2004 - 2010

Haemek Hamaravi Ifat High School

Graphic design studies.

Military Service

2011 - 2013

Software Designer

Designing learning courses apps and products as part of the courses department in my unit. used various tools - Flash (Adobe) , javascript, etc.

Skills

Illustrator	Figma
Indesign	Principle
Photoshop	After Effects
Sketch	Powerpoint
Adobe XD	Word

Experience

2019 - 2021 - Product designer

Aman & Bank Hapoalim

Designed interaction flows and visual solutions. Worked closely with front-end and back-end developers in order to achieve simple and quick prototypes. Provided UX wireframe, design-system and QA for development. Worked with product managers about special solutions for both UI and UX challenges. I was a part of usability tests and user interviews for a better understanding of personal users.

2019 - 2020

Freelance Designer

Designed and managed the UI/UX of startups products. Created websites, prototypes, brandings for events and pitch deck presentations.

2018 - 2019 - Brand Designer

Firma - Global Business Design

Leading branding and strategy processes for new clients. Responsibility of the company's website and digital products as well. Branding design and redesign for the Israeli biggest brands. Creative developments of brands, spaces, packaging, etc.

2017 - 2018 - UI/UX Designer

MOZI - Digital Studio

Designed wireframes and interaction flows for eCommerce companies, one-pagers and other digital products. Collaborated with Wordpress and Microcopy developers.

2015 - 2017 - Junior UI/UX Designer

David Luria Studio (Tomorrow&co)

Cooperating with Microsoft Startups Accelerator. Designing digital solutions for startup companies within their first steps, UI/UX of web and mobile applications, so as other platforms interfaces. Investors presentations designs as part of their products launchings.